

Abstract

A system and method for sending and receiving game accounting data from an arcade game processing system to a mobile data collection unit. The data may be transmitted using various protocols such as infrared, radio or serial data transmission. The present invention also
5 has a new electromechanical method of collecting information on prize dissemination. By using a user-actuated method of input, e.g., buttons or switches, the game operator may efficiently and accurately track and store prize dissemination information.

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